

Degree 2nd year
B.sc. ERP MULTIMEDIA WEBDESIGNING
PHOTOSHOP
Semester -IV

UNIT - 1

back grounds- making selections - grow and similar commands- editing selections -color modes & adjustments -lighting effects- moving a portion of image

UNIT - 2

File menu- saving file-save for web –browse-bridge-saving type- exporting types- printing-Types of printing technologies

UNIT - 3

Working edit menu-undo-redo-cut –copy-paste- paste multiple-copy merge-define custom shapes- find and replace options-preset managers-working with modes- adjustments-- Image and canvas sizes-trim and crop options-apply and calculations- calculations-

UNIT - 4

Layers-duplicate layers- layers properties-layer styles-change layer content-vector mask-working with type options-rasterizing-group layers-ungroup layers-laye alignments-distribute layer- layer merge –layer visible- flatting image

UNIT - 5

Selection- deselect selection inverse selection save selection-load selection- similar and grow
image masking- filters – the filter menu-proof setup-proof color setting-zoom- guidelines-show options-working with navigation –paragraphs-tool presets

Reference:

Photoshop: Beginner's Guide for Photoshop - Digital Photography, Photo Editing, Color Grading & Graphic...19 February 2016
by David Maxwell

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Student Practicals

1. Create your college logo
2. Create new backgrounds with the help of filters
3. Create wedding album
4. Create welcome party banner
5. Create a new papers
6. Image morphing
7. Web banners and buttons
8. Create box designing
9. Wall posters designing
10. Create illustrations
11. Create wrap text styles
12. Working blending effects

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Answer any five questions

5x15=75 Marks

1. what is brightness and contrast ?
2. what is the purpose of photoshop filters? Explain types of filters?
3. What optimizer tools
4. Purpose trans form tools how many types tools in photoshop
5. Explain type formatting options in photoshop
6. Explain types printing techniques
7. What is layer modes and modes
8. What is channels and explain

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DIGITAL PHOTOGRAPHY

semester-IV

UNIT – 1

Adobe premiere, Working with sound, Camera Techniques: Introduction to Digital Video Cinematography

UNIT – 2

Types of Cameras, Basics of Film Camera Difference between Film Camera and Digital Camera, working with camera, Navigate Premiere Pro, Create and open projects, Organize your media once it's imported, Use the Timeline for video and audio tracks, Edit tracks in the Timeline,

UNIT – 3

Import media into Premiere Pro, Create sequences and nested sequences, Add motion to your clips, Create and work with key frames, Add animation and other effects, Add transitions, Use the color-correction tools,

UNIT – 4

Sync clips from multiple cameras, Add text, shapes, and logos to your project, Work with audio in the Audio Workspace, Export media from Premiere Pro, Add animation and other effects,

UNIT – 5

Add transitions, Add text, shapes, and logos to your project, Work with audio in the Audio Workspace, Export media from Premiere Pro. Work with files, mega pixel,

Reference Books

Herbert Zettl, Television Production Handbook, California, Thomson-Wadsworth, 2006.

2. Gerald Millerson, Effective TV Production, London, Focal Press, 2002.

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DIGITAL PHOTOGRAPHY

semester-IV

Student practical s

- 1. Working with trans forms**
- 2. Working with opacity**
- 3. Video mask**
- 4. Mask with feather**
- 5. Working with chromos cutting**
- 6. Shoot short film and edit add effects**
- 7. Crate commercial advertisement**
- 8. Text transitions**
- 9. Wire frame removing**
- 10. Composing**

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DIGITAL PHOTOGRAPHY

semester-IV

Answer any five questions

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1. what is the purpose of Adobe premiere
2. explain Types of Cameras
3. explain video transitions
4. explain types of color correction tools in digital photography
5. what is mega pixel
6. explain Create sequences and nested sequences
7. explain how to add audio
8. what is time line

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Advanced of computerization accounts with tally
Semester-IV

UNIT-1: Dealers:

Basics, Creating Masters, Recording Transactions, Reports.

UNIT-2: Manufactures:

Enabling Master Creating Of Basics, Voucher Entry, Report Generation, Basic Exercise Duties And Creating Masters.

UNIT-3: Pay Role Accounting And Compliance:

Basic Concepts, Processing Pay Role, PF(Proud And Fund), ESI, Professional Tax, Income Tax, PDS, Report Generation.

UNIT-4:Tally Net And Remote Capabilities:

Over View And introduction, Configuring and Enabling, Remote Access Manner, Creating users, Allowing Access to Vouchers And reports, Online support.

Reference book :TALLY ERP 9 shraddha singh, navaneet mehra

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SEM-IV Semester Practical

- Creating User Levels
- Assigning Levels to the user
- Remote access system
- Accessing data on remote access
- Creating dealers
- Creating Price levels
- Creating JOB Orders
- Creating end entering job order entries
- Enabling Payroll
- ESI
- PF
- NIS
- Entries relayed to payroll
- Voucher entries
- Report generations
- Enabling Features
- Enabling Accounting Features
- Enabling Inventory Features
- Enabling Statutory and Taxation Features
- Configuration Entries
- Cost Categories Creation
- Cost Centers Creation
- Entries Related to Cost categories
- Entries Related to Cost enters

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Answer any five questions

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1. Write about dealer creation and recording transaction ?
2. Write about enabling manufactures and creation of basic information with voucher entry ?
3. Write the rules of basic excise duty and creating master information ?
4. Write how to enter the transaction related to the dealers with price levels ?
5. Write the basic concepts of payroll and its configurations ?
6. Write about tally.NET and its overviews ?
7. Write how to configure and enabling remote users ?
8. Write about TDS with report generation ?